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About This Game

City Car Driving is a realistic driving simulator that will help you to master the basic skills of car driving in **different** road conditions, immersing in an environment as close as possible to **real**.

"Smart" traffic that accurately simulates traffic in the current, unpredictable pedestrians and **sudden** dangerous situations will not let you relax and will maintain the atmosphere of a real traffic situation. Also **full** range of **weather** conditions and **times of a day** from rain and morning fog to night ice and snow will help to prepare for driving under the most unfavorable conditions.

Using the **traffic rules** compliance monitoring system and the instructor hints you will fix the knowledge of **traffic laws** in different countries of the world. The list of these countries will **expand** in updates. On special **autodromes** you will be able to work out **different** types of exercises, both basic, for instruction in driving, and special, for working out the elements **of ex treme driving** and **counter accident** training.

Key Benefits:

- Practical driving skills in the city and on the autodrome training.

- Mechanical and automatic gearboxes are supported and work in accordance with real analogues.

- Nine standard cars to select for training at the autodrome.

- Training of counter accident driving at a specialized autodrome.

- Realistic traffic behavior which can violate traffic rules, park or leave parking lots.

- Sudden dangerous situations such as: going to the oncoming lane, a sharp stop, an unexpected car order change in traffic, pedestrians running across the road, broken traffic lights etc.
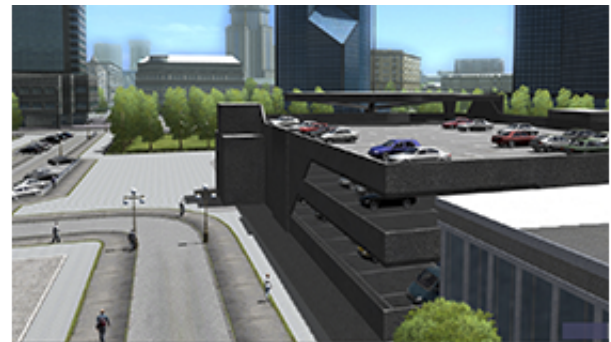

- Realistic physics that influences on-road cars behavior and allows full-fledged collisions with visible damage.

- Simulation of fuel consumption, which allows you learn how to monitor fuel level and refuel the car in time.

- A wide selection of cars. In addition to the various versions of cars in the simulator are presented: a small truck, minivan, SUV, pickup and subcompact as well as cars with the right-hand drive. These cars have the entire set of controls including the sound signal and lights.

- Random routes in free driving mode with customizable parameters.

- It is possible to choose the time of day and weather conditions (rain, snow, ice, night, fog etc.)

- Narrow tangled courtyards and multi-level parkings with lots of cars.

- Trams as full-fledged participant of traffic.

- Support of traffic rules of different countries: the USA, Australia, the European Union, Germany, the Russian Federation including the right-hand and left-hand traffic regimes for the respective countries.

- Recording/playback function for later analysis of driving errors.

- Support of gaming wheels, gamepads and joysticks.

- Support of virtual reality devices: Oculus Rift and HTC Vive as well as TrackIR head tracking system.

Title: City Car Driving
Genre: Indie, Racing, Simulation
Developer:
Forward Development, Ltd.
Publisher:
Forward Global Group, Ltd.
Release Date: 3 Nov, 2016

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Minimum:

OS: Windows 7 SP1 / 8 / 8.1 / 10 (64 Bit)

Processor: Intel Pentium Dual Core 3.2 GHz / AMD Athlon II X4 3.1 GHz

Memory: 4 GB RAM

Graphics: AMD Radeon R7 240 / nVidia GeForce GT 740

DirectX: Version 11

Storage: 10 GB available space

Sound Card: Any sound card compatible with DirectX 9.0

Additional Notes: WARNING!!! Correct program operation on laptops and on computers with integrated video cards is not guaranteed! Recommended system requirements for the Oculus Rift & HTC Vive are determined by the equipment manufacturer.

English,French,Italian,German,Simplified
Chinese,Portuguese,Turkish,Czech,Japanese,Russian,Ukrainian,Danish,Finnish,Dutch,Greek,Polish

A game just based on casual driving.

Pros(+)

-Nice controls with steering wheel and pedals.(With Clutch)
-Chill driving.
-Diversity of cars in workshop is amazing.(You can find most of the cars)
-Choice of weather and traffic condition.
-Challenges.

Cons(-)

-Keyboard + mouse control is hard to handle.(Compared to American Truck Simulator)
-Graphics are not that nice.
-Optimisation is weak.
-Price is a bit much for this game.
-May get repetitive

In conclusion it is pretty nice game if you have Steering wheel setup and strong pc , but if you have low end system and keyboard you might want to avoid this game.Developers must work a lot on this game.. I play this sometimes to learn how to drive, however I can't help but find it a bit too unrealistic. I mean it has everything going for it in terms of realism, but I struggle to get control of the car sometimes. That never happened irl when I was taking my lessons. I feel like the feeling of the car rolling along the road may be missing from this game. There's also no sense of urgency to stop the car from crashing into others.

I don't know, maybe it's just me, but I'm not like that in real life.

The driving sim is good though.. Let's say that the thumb up is more for the type of game, and not much for the technical achievement.

Graphics are quite ancient to be honest; not sure what engine they used but it is not really a next gen engine, or the assets hasn't been updated since 2008. It does its job, but it is by no means a game that you could call actual in 2018, which is a shame, because the idea behind the game is interesting.

You basically drive in a undefined city somewhere; the model for the cars is pretty accurate, and if you have a 3 pedal wheel set, you can actually feel like if you are driving for real. The only issue is that the graphic is immediately bringing you back to reality; and the physics and overall feel of the cars, make you think that you are playing a semi-arcade more than a sim. This is no GT nor Forza by any means, the driving model is workable but not realistic to the point of giving you a feel for the real thing. To be honest the cars in game are not supercars either, but that won't stand as point in favor of the driving model.

Basically it feels like if you are glued to the ground; the car is sluggish and drive as GTA, if you like comparisons; with the difference that even when your laterla acceleration is at the limit, the car does not loose composture. To simplify things, the AI traffic is quite atrocious; and while you can say that it is realistic because it act "in an unpredictable way at times"; it is not exactly realistic.

But beside all of this...you may enjoy this product. It is fundamentally one of these games that either you play with your kids; or you play on your own to relax; kinda like a flight simulator, or Euro truck simulator for example. There is no objective in free drive mode, so you just drive around. The only negative I may find is that you can do as much damage as you want and nothing happen; including hit people with your car; while I was expecting some sort of strict limit to avoid to make this game a GTA clone.
Although if you want, you can play the "career"; where you follow instructions and try to complete scenarios; which incidentally, teach you how to drive and overall the rules of the road. Mind you; this is nowhere near a proper driving course; but if you want to teach kids or teens how does it feel to drive with real rules; this game will serve the purpose as introduction course.

Plus is fun if you have steering wheel and pedal; to drive around, compared to just use a joypad. I would like to see this game evolve from simplistic as is now, to a fully fledged training product, with an arcade mode to allow players to have some fun. Won't take much to implement careers like taxi driver, cop or ambulance/fire engine driver; and add a bit of extras to the game; because as is; it is mostly a very simplistic driving product; that is nowhere near a proper simulation, but that even with these limitations, offer proper immersive driving experience.

MAybe give it a try; but if you like "chill" games and own a steering wheel with clutch pedal and shifter; you want to get this product and enjoy it for what it is.

Note: I have a T150 wheel with H-shifter from Thrustmaster and the game can't properly find the neutral position; also the accelerator sensitivity and deadzone is quite off; which means that you need to press the accelerator quite a lot to get the car going, when using the clutch; otherwise the engine stall (yes, in this game you stall the engine). Not sure if it is a problem with my settings, but I spent a ton of time just to figure out how to adjust the sensitivity, and can't get it right. Maybe it works better with a G29; can't say.. It's a sim, thats a plus.
It's a sim where i learned some thing from that's a plus aswell.
It's fun, big plus.
I can play the sim with a T500RS wheel the t3pa pro pedals (Clutch works ingame!) and an Th8a Shifter.
Thats a realy big plus.
Has an ingame radio.
Can set your own conditions.

The wait the car excellerate is pretty insane but not a big issue.
The game has reaaaly horrible engine sounds Thats a big minus.
Graphic's arnt horrible.

Overall its a good sim, im just reaaaaly annoyed on the engine sounds. There all the same electric like vacuum cleaner sounds.
. Game is quite fun but it doesn't come without its drawbacks. It is fun and good for just normal driving IF you are left hand drive. Right hand drive is limited which sucks for people like me in the UK. There are only 2 RHD cars and there is only Australia as a RHD map. The sound is off to say the least as well. But if you are in the USA or don't care about which side of the road you drive on then this game is a lot of fun especially with workshop addons. This game definately has potential to be a lot better in the future.
. It keeps crashing

After giving the developers close to a year now to fix a problem that I have been having, I now have to finally give it a negative review.

This is for the VR players out there. Don't even bother buying it.
The HUD doesn't display in VR (Rendering the game quite pointless) and the developers don't seem to give a sh*t about us VR players.
Everytime someone in the community has asked for this to be fixed a simple "We will work on it if it seems necessary" answer is given.

Devs don't seem to care about their players...Especially not the VR ones.

Sort your crap out devs.. I can't open this game after the March update. Honestly. It's a great time killer. It's fun to drive around and learn the fundamentals of driving irl and having the chance to Hoon about. Really glad I bought it. 10/10.. The traffic in Germany is unrealistic. Slower cars remain in the outside lane making it very unrealistic for an Autobahn.
The cars that are provided are also a little bit dreary.

But having said that the controls are very good, most of the other traffic behaviours are realistic and the game runs smoothly.. Really an excellent driving simulator. It must be played with a steering wheel to increase its realism. Meh. It is ok. Nothing great. There are tons of cars for the game but few of them work for long as the game keeps changing. Some cars inexplicably accelerate like a bat out of hell with your foot on the brake. I am teaching my wife to drive a manual with it and for that it seems realistic enough. The AI drivers are crazy and stupid and no one, not even in a metropolis, drives like they do. Also car malfunctions are far too often even when the slider is set to rare. It is an ok game to learn the basics of driving and it does have some nice drifting physics in it. However the acceleration is a bit too touchy even on high dead zones and the brakes are as well.

It works all right until you take one of the modified cars out on the interstate and then you can see how the physics begin to fall apart. I think for speeds under 75 mph or that is, mechanical grip speeds, the game works ok for. But anything over 75 mph and the physics and aero begin to fall apart fast.

Also the reward / punishment system doesn't even know its own city and will penalize you for not using your signal in areas in real life where you would never be required to. It also penalizes for heavy acceleration and braking when the game makes it almost impossible not to do them. As an enthusiast driver in real life I can recommend this for learning the basics and learning a manual transmission but most of us playing already drive daily and you simply can't drive like a normal person in the game b/c it penalizes the stupidest things that no driver instructor would ever penalize for.

Also be warned the clutch shows that it is analog but it feels like an on / off switch. For instance in most modern cars you can be in first and slowly let the clutch and brake out and add no gas and if you modulate them enough you will take off just fine. In this game if you let the clutch out it reaches a point at which it just shuts the engine off. No shuddering of the car, no lurching, etc. Poor feedback for a manual transmission simulation.

Do I recommend this? 50 / 50. YMMV. But since Steam doesn't have a maybe...I'll go with yes for now.. really fun and addicting game also has great workshop support. even better with steering wheel. really recommendit.. A bit too hard for new players. But it's still a good game.

Beta test announced!:
On the eve of the version 1.5.6 release, we launch the closed beta test of the simulator. If you would like to join the beta test and help us to make the simulator better, please fullfill this application form -
https://docs.google.com/forms/d/e/1FAIpQLScYCsaPyzmo3zMPiVcZqwFHCPKX7wV_YOrAaT5BqKMW4tOMUw/viewform

At the start of the beta test, you will get access to a closed Steam group, where we will collect your feedback, and all information related to the beta test will be published there.. **Sales on Steam started succesfully!**:
We have successfully released on Steam! Now you can get City Car Driving here. You could think it's just another game? But actually - it's a powerful tool that allows you learn how to drive a car.

Full support of wheels Logitech G27, G29 and G920 allows you understand how to drive a car with a manual transmission.

Smart traffic with adjustable aggressiveness allows get used to the city rhythm before the first driving in a real life. The various weather and road conditions, traffic rules of the US, EU, Australia, special training exercises... We tried to do the stuff in a way, that you can learn how to drive effortlessly.

Have any suggestions? Your feedback and comments are always welcomed!

We wish you be confident on the road, and may all intersections be safe for you!

https://www.youtube.com/watch?v=mLHjWBCtEAg

http://store.steampowered.com/app/493490. **February update!**:
The winter days are finally ending, and it is time to update City Car Driving for the last time this winter!

In this update:

➤ Fixed DualShock 4 controller issues.
➤ Now Russian instructor speaks in voice only with Russian-speaking users (he was very upset that others didn't understand him).
➤ Corrected wording in the task descriptions for getting achievements to avoid ambiguity.
➤ Updated the modding documentation and provided the necessary files to mod makers - now your favorite mods will be updated even faster!. **December update!**:
It's time for the first update of the new version of City Car Driving! 🎉🎉

Let's see what were improved in this version:

➜ Fixed the vulnerability that allowed your treacherous neighbor to hack the amount of fuel on your fuel card.
➜ Now when you adjust mirrors, no other controls work.
➜ Unified the UI style of fuel level, passenger transportation, etc.
➜ Corrected minor issues in Chinese and French localizations.
➜ Removed the penalty "You are driving in the forbidden direction", if you are driving along the mission route.
➜ Some users were "lucky" and got two penalties at once – this will not happen again, one violation = one penalty.

P.S. By the way, New Year discount of 31% in Steam is still valid! 🎁🎁**Steam release!**:
Finally happened, what we all have been waiting for - City Car Driving sales officially started on Steam.

For someone day has just began, but for our developer team now is deep night already. We try keeping our finger on the pulse of events, but there may be a delay in answering your questions. Have a nice ride!

http://store.steampowered.com/app/493490

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